

BILLY LYONS - SISSY O'LEARY - STACK-O-LEE

"I WAS A VEGAS SHOWGIRL!"

A Free 3D Adventure Game

(but not a biographically accurate statement)

by Alasdair Beckett

Story

Sissy O'Leary was a Vegas Showgirl. Now she's dead. But her spirit guide Chief Sitting Duck is giving her another chance.

Sissy's beau Billy Lyons wants her to steal Stack-O-Lee's lucky Stetson hat. Stack-O-Lee is the toughest Casino owner in Vegas, but with his Stetson Billy can win the money they need to make it to California. Can Sissy get the Stetson and keep breathing?

How to Play

Move Sissy using the WASD or Arrow keys. The names of characters and objects with which Sissy can interact will appear on the screen when she gets close to the. To interact with them press SPACE. To examine them Press E.

To open Sissy's Inventory press ENTER. Use A and D or Left and Right to highlight an object, then SPACE to select it. When Sissy is holding an object, you can use it with other characters by pressing SPACE. Put the item away by pressing ENTER.

Press ESCAPE to Save, Load or Quit the game. In Menus and Dialogues, Use W and S or Up and Down to scroll up and down, and SPACE to make your selection. Use E to skip dialogue.

Background:

I made this game for the TIGSource "A Game By Its Cover" competition, but didn't finish it time (damn real life...) It was inspired by the 'I am a Vegas Showgirl' box from the [Mightygodking Blog](#) and the traditional song 'Stack-O-Lee'.

The game was made using a beta version of [The Dog Adventure Game Engine \(DAGE\)](#). DAGE is a free engine designed to make 3D Adventure Games. Please give feedback or bug reports on the [Dageport Forums](#).

In case 3 is too many Ds for you, play my 2D pirate adventure [Nelly Cootalot: Spoonbeaks Ahoy!](#) If you have already played it: well done! Reward yourself with the biscuit or cookie of your choosing.

